

# MATH 205: Statistical methods

## Lecture 9: Compute probability

# Topics

- Sample space and events
- Basic properties of probability
- Advanced properties of probability
- Compute probability
  - Computing event probabilities by counting outcomes
  - Computing probabilities by reasoning about sets

# Sample space and events

- 1 An experiment: is any action, process, or phenomenon whose outcome is subject to uncertainty
- 2 An outcome: is a result of an experiment  
Each run of the experiment results in one outcome
- 3 A sample space: is the set of all possible outcomes of an experiment
- 4 An event: is a subset of the sample space.  
An event occurs when one of the outcomes that belong to it occurs

# Basic properties of probability

## Useful Facts 3.1 (Basic Properties of the Probability Events)

We have

- The probability of every event is between zero and one; in equations

$$0 \leq P(\mathcal{A}) \leq 1$$

for any event  $\mathcal{A}$ .

- Every experiment has an outcome; in equations,

$$P(\Omega) = 1.$$

- The probability of disjoint events is additive; writing this in equations requires some notation. Assume that we have a collection of events  $\mathcal{A}_i$ , indexed by  $i$ . We require that these have the property  $\mathcal{A}_i \cap \mathcal{A}_j = \emptyset$  when  $i \neq j$ . This means that there is no outcome that appears in more than one  $\mathcal{A}_i$ . In turn, if we interpret probability as relative frequency, we must have that

$$P(\cup_i \mathcal{A}_i) = \sum_i P(\mathcal{A}_i)$$

## Advanced properties of probability

### Useful Facts 3.2 (Properties of the Probability of Events)

- $P(\mathcal{A}^c) = 1 - P(\mathcal{A})$
- $P(\emptyset) = 0$
- $P(\mathcal{A} - \mathcal{B}) = P(\mathcal{A}) - P(\mathcal{A} \cap \mathcal{B})$
- $P(\mathcal{A} \cup \mathcal{B}) = P(\mathcal{A}) + P(\mathcal{B}) - P(\mathcal{A} \cap \mathcal{B})$

# Others

## Problem

*If  $A \subset B$ , then  $P(A) \leq P(B)$ .*

# Others

## Problem

*For any events  $A, B$*

$$P(A) = P(A \cap B) + P(A \cap B^c)$$

# Computing event probabilities by counting outcomes

In some problems, you can compute the probabilities of events by counting outcomes.

## Problem

*We throw a fair (each number has the same probability) six-sided die twice, then add the two numbers. What is the probability of getting a number divisible by five?*